# WSA Under 6 Guidelines

# THE FIELD:

- <u>Size</u>: 120 feet long by eight feet wide (**120' x 80'**)
- <u>Center</u>: The center circle has a radius of fifteen (15) feet and is in the center of the field on the halfway line.
- <u>Goals</u>: Six feet wide by four feet high (6' x 4')
- <u>Goal Box</u>: Fifteen feet wide by twenty 20 feet long (15' x 20')
  - <u>NOTE:</u> The Goal Box is directly in front of the goal. An attacking player is always allowed to play the ball within the goal box. A defender is allowed to play the ball within the goal box provided the defender was not purposely playing as a "goalie" immediately prior to the infraction. If a defender is purposely playing as a goalie by standing or guarding the goal in a position directly in front of the goal box and touches the ball in the goal box, a goal is awarded to the attacking team.

# THE BALL:

• Size **3**. Teams are responsible for providing game balls.

# NUMBER OF PLAYERS PER TEAM:

- Recommend **SIX** (6) players on the field at any time.
- Can also play **FIVE** (5) players if each player will get a **minimum of 50%** of the total playing time.
- There are no goalkeepers.

# SUBSTITUTIONS:

• May be made at any dead-ball situation, regardless of possession (e.g. between periods, and during stop in play). Teams must get the referee's permission to make a substitution. There are no substitutions on the fly.

# PLAYING TIME:

• Minimum of 50% of the total playing time for each player. No player can play 100% of the game if there are substitutes.

# PLAYERS' EQUIPMENT:

 Soccer cleats and shin guards are MANDATORY for both practices and games.
NOTE: Players without the proper equipment will not be allowed to play.

# **REFEREE:**

- Will be either a league-assigned referee or coach.
- Should emphasize fun, fairness, safety and learning. **NOTE**: Referees should briefly explain any infringements to the player(s) and help players with instructions. All referees must be registered WSA volunteers.

# Referee decisions are final and must not be questioned by coaches or spectators.

# WSA RECOMMENDATIONS:

- 1) Team standings are not recorded. Game scores are not recorded.
- 2) Coaches and players from both teams exchange handshakes after each game.
- 3) Coaches and spectators are not allowed to run the length of the field, except for the coaches on the field who are refereeing.
- 4) Coaches and spectators should encourage players, but parents and spectators must not coach or instruct players during game time.
- 5) Spectators are not allowed behind either goal or within two (2) yards outside the touchline.

# **DURATION OF GAME:**

- Four (4) periods of nine (9) minutes.
- Period breaks of two (2) minutes, with a Halftime break (after the second period) of five (5) minutes.
- There are no timeouts.

#### **METHOD OF SCORING:**

• A goal may only be scored from a touch (either by offense or defense) within a team's offensive half of the field.

# **OFFSIDE:**

• There is no offside.

# SLIDE TACKLING:

• Slide tackling is not allowed and will result in a foul.

# BALL IN AND OUT OF PLAY:

• The coaches/referees have the option to not call the ball out of play if it is only a **foot or less** over the line. Otherwise, no change from regular play.

# FIVE YARD RULE:

• In all dead ball situations, except the kick-offs, defending players must stand at least **five (5)** yards from the ball.

# KICK-OFF:

- Is an indirect kick and may be taken in any direction.
- Opponents must be **outside the center circle** for the kick-off.

# **INDIRECT KICK:**

• All dead ball kicks (kick-ins, free kicks) are indirect kicks, except for corner kicks.

# PENALTY KICK:

• Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the **40'** spot with all players behind the mid-field line except the player taking the kick. This is a "dead-ball" kick. If a goal is not scored, the defense obtains possession with a goal kick.

#### THROW-IN (KICK-IN):

- There are no throw-ins. The ball shall be kicked into play from the sideline instead of a throw-in.
- A goal cannot be scored directly from a kick-in.

# GOAL KICK:

- May be taken from any point in the goal box area.
- Opponents must be **five** (5) yards from the ball.

# CORNER KICK:

- No change from regular play (**direct kick**).
- Opponents must be **five** (5) yards from the ball.